

# Eruption Shapes Square Tapping Arpeggio

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Standard tuning

♩ = 180

The musical score is written for a distorted guitar in standard tuning (E2-A2-D3-G3-B3-E4) and 4/4 time. It features a key signature of one sharp (F#) and a tempo of 180 BPM. The score is divided into two systems. The first system contains measures 1 and 2, and the second system contains measures 3 and 4. Each measure is accompanied by a guitar tablature below it, showing fret numbers and tapping techniques. The notation includes a treble clef, a key signature of one sharp, and a 4/4 time signature. The music consists of eighth-note arpeggios with various tapping and string-skipping patterns. Above the notes, letters H, T, and P indicate techniques: H for hammer-on, T for tapping, and P for pull-off. Some notes are marked with a '1' or '2' to indicate string numbers. The tablature shows fret numbers (5, 7, 8, 9, 10, 11, 12) and tapping positions (5, 7, 8, 10, 11, 12). The score ends with a wavy line indicating a tremolo effect.

Here's one of the tapping arpeggio shapes I use in the main solo section of "Eruption Shapes Square", one of my songs off my solo-album "Recollection". It's based around 3-note-per string and string-skipping ideas, creating wide, 3 octave arpeggios.

As some of my previous examples, I'm varying the rhythm and the pattern as the lick progresses, which helps to achieve a sense of direction and movement.

In this part of the actual song, I'm thinking in terms of D Lydian / D Lydian Dominant, so you can use the same exact idea in similar scenarios.

Have fun!

DP